DEFENSIVE AND COMPETITIVE	LEADS AND SIGNALS							WBF CONVENTION CARD				
OVERCALLS - General Style 8-17 HCP, may be good Responses Cue Bid = F1 Weak Jump Raise In New Suit = Natural F1 over Pass	od 4 cards at 1-level Mixed 2NT Raise Jump Shift = Fiit Jump	OPENING LEADS	SUIT N.T.	3rd/5th; OTHERS 3rd/5th;		Attitude; ude, K for Co Attitude;	ount	,		JAPAN		List D
Jump Cue	SUBSEQUENT LEADS 3rd/Low when Pd's Suit SUBSEQUENT LEADS 3rd/Low vs Suit thruout (middle of play too)					of play too)		NCBO hi IMAKURA sayuki INO	*	GREEN Kaz YAMADA		
Responses Same TAKE-OUT DOUBLE - General Style 10 ⁺ HCP.	Attitude vs Notrump CIRCLE OPENING LEADS vs. NO-TRUMPS								E OF PLAYER		NAME OF PLAYER	
Responses Cue = Inv+ w/ Unbid M	Underline leads against suit contracts if different								SUMMARY	· GENERAL AF	PPROACH AND STYLE	
Jump Cue = Weak Michaels w/ Unbid M		AB		Q J	1 0	10 ×	SAME LEADS IF OUR SIDE SHOWED SUIT					
Responsive DBL Thru 4♦			AKX KOX QJX Q10X Q9 YES NO Two-Over-One Game Force					ing				
IN BAL POS 8 ⁺ HCP			∆K Jx	_	Q J109	1 098	10 9x	TES NO	- Ho o to to the came to the same			
Responses Same			Æ J10x	K QJx	KO 10x	KQ 109	9 8 <u>x</u>	⊘ i×				
SEE SPACE FOR "SPECIAL" DOUBLES ELSEWHERE IN T	THIS CARD		<u>A</u> © Jx	10x	©Q 109x	K ⊕ 98		$\mathbf{Q} \mathbf{x} \mathbf{x}$				
1NT OVERCALL Responses	Other Meanings		<u>A</u> J x ⊗	Kx₩	Qx⊗	Jx₩	10x ⊗	<u>∞x</u> x				
2nd POS 15-17 System On	Unusual by Passed Hand		KJx <u>⊗x</u>	Kx <u>x</u> ⊗	Qx <u>x</u> ⊗	Jx <u>x</u> ₩	10x <u>x</u> ⊗	x x x x x x	RESPONSE 1NT:	= Semi-F (5-12)	2 OVER 1	= Always FG (12 ⁺ -)
			Kx <u>x</u> ⊗xx	Kxx ⊗ <u>x</u>	Q 10 9x	Jxx ⊚ <u>x</u>	10xx ⊗ <u>x</u>	x x x x x x x x	ARTIFICIAL STRO	ONG 1♣ Response Sty	rle	
4th POS 11-15 System On									CANAPE	OPENING ALL	STRONG	SPECIAL
		SIGNALS WHEN FOLLOWING OR DISCARDING					IG	CANAL E	RESPONSES HANDS	HANDS	SEQUENCES	
JUMP OVERCALL WEAK INTERM STRO	ONG 2 SUITER									NINGS AND RESPO	NSES THAT N	IAY REQUIRE DEFENCE
OTHERS O		D=DISCOURAGING, E=ENCOURAGING, S=SUIT PREFERENCE						OPENINGS		DESCRIPTI		
IN BAL POS		BRACKET THE SIGNALING SYMBOL WHEN RARELY USED						JSED	OP.1 2♦	Mini-Multi Opening;	Weak 2♥/♠ C	Opening
Responses 2NT = Ogust			CARDS HIGH LOW ODD EVEN					D EVEN	OP.2 2 ♥	6-10, 5♥ + 5 ⁺ m		
UNUSUAL NT 2 Lower Unbids		_	On partner	r's lead	D1S	E2S			OP.3 2♠	6-10, 5 ♠ + 5 ⁺ m		
Responses	On declarer's lead 1S 2S				OP.4 4♣/4♦ Namyats ; good 7 ⁺ ♥/♠, 8 ⁺ playing tricks							
DIRECT CUE-BID STYLE Michaels with 5 ⁺ Unbid	Discarding D1 E2						OP.5					
Jump Cue = ASK for S	On partner's lead On declarer's lead 1S 2S						OP.6					
Responses Raise = Weak CUE = F1			On declare	er's lead	1S	2S			OP.7			
VS. STRONG NT	Responses		Discarding		D1	E2			OP.8			
(2 nd Seat) Multi-Landy		SIGNALS IN TRUMP SUIT OTHER SIGNALS						SPECIAL COMPETITIVE BIDS THAT MAY REQUIRE DEFENCE				
(4 th Seat) Dbl = Sound Overcall		Echo= Odd number of trump Tends to Show Present Count					sent Count	CB.1 Leaping Michaels vs Weak 2 / Muti 2◆				
VS. WEAK NT									CB.2 Non Leaping Michaels vs Weak 3			
Multi-Landy Multi-Landy		SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES						BLES	CB.3 Multi 2♦ Opening (Weak 2♥/♠ Opening)			
VS. PREEMPTS	Neg Dbl thru 4 ♦							CB.4 2♥ = Weak 2♥ + 5 ⁺ m				
Lebensohl vs Weak Two Opening	Resp Dbl thru 4 ◆							CB.5 2♠ = Weak 2♠ + 5 ⁺ m				
(Non) Leaping Michaels vs Weak 2/3 Oper	Max Dbl thru 3♥							CB.6				
VS. ARTIFICIAL 1♣ or 2♣ OPENINGS			Supp Dbl thru 2♥						IMPORTANT NOTES THAT DON'T FIT IN ELSEWHERE			
VS 1♣: modified CRASH (Prody)								List D Convention				
									Multi 2 ♦ O	pening (Weak 2 / 4	Opening)	
VS 24:												
	ODECIAL ECONOMIO DACO GEOLIENOSO											
OVER OPPONENTS' TAKE-OUT DOUBLE	SPECIAL FORCING PASS SEQUENCES											
1/1 = F1	Direct Rebid of Forcing Level shows bare Min											
1m-(DBL); 2NT = Weak Raise 3m = Mixed Raise (exception : Pass shows bare min at 3-level							DOVOLUGO ST	ENINGS 5		IED D	
1M-(DBL); 2M-1 = Good Raise (up to mild Inv) 2M =								PSYCHICS : OP	'ENINGS Rare	OTH	HER Rare	
2NT = Inv Raise+ 3M = Mixed Raise	2000/10/1											
IMPORTANT : Use symbols ♠, ♥, ♦, ♣ w	when needed	update: 2022/10/1						IMPO	ORTANT: All text mus	t be typewritten	or block letters	

Opening	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	MODIFICATIONS OVER COMPETITION AND WITH PASSED PARTNER
pass							
1.		3	4♦	11-21, NAT	1♣-1M = Walsh ; may bypass 5 ⁺ ♦ unless FG	Opener's 1NT / 2NT Rebid may conceal 4M	Mixed Jump Raise
1 ♦				1 ◆ = 4 ⁺ ♦ unless 4432	1m-2m/3m = FG/Weak Raise	2-way Checkback to 1NT Rebid	Cue = Inv Raise+
					1m-2♥/2♠ = Inv/Mixed Raise w/ 4 ⁺ Sup	Opener's 2-way Spl Raise to 1M Response	Fit Jump in Comp / Passed Hand
					1 • -2 ♣ = 12 +, 4 + ♣, FG	Artificial 3♣ to 2NT Rebid	Reversed Good-Bad 2NT
					1♣-2♦ / 1♦-3♣ = Natural Inv w/ 6 ⁺ m	Art Lebensohl 2OM/2NT after Opener's Reverse	2NT promises Good hand
					$1NT / 2NT / 3NT = 6-10 / 10^{+}-12^{-} / 12^{+}-14$, Bal	1m-2m; Next Step = Ask for Trump Length	Lo-Hi CUE vs Unusual 2NT/Michaels
		_			Dbl Jump = Spl Raise with 5+Sup	2nd Ask for Values, 3rd Ask for Total Controls	P-1m-2m/3m = Weak/Mixed Raise
1♥		5		11-21, NAT	1NT = 5-12 ⁻ , denies 3 Sup unless 4-3-3-3, Semi-F	1M-2M; Next Step = Art Inv, may be Slammish	Mixed Jump Raise
1♠		(4)		may be good 4♥/♠ in 3 rd /4 th	2/1 = Natural FG w/ Serious Slam Try	1M-2NT; 3M = bare Min	Cue = Inv Raise+
					2M = 5-9, 3 ⁺ Sup 3M = Weak Raise w/ 4 ⁺ Sup		Fit Jump in Comp / Passed Hand
					$3 = 10^{+}-15$, 3 Sup $3 = 10^{+}-12$, 4 ⁺ Sup		Reversed Good-Bad 2NT Hi-Lo CUE vs Unusual 2NT
					2NT = Jacoby Raise; 15+, 4 ⁺ Sup		Rubensohl vs Michaels
					3NT = Swiss Raise; 12-14, 4 ⁺ Sup, no Spl Dbl Jump = Spl Raise; 12-14, 4 ⁺ Sup, Spl showing		Reverse Drury 2.
					1 v-2 ♦ / 1 ♦-3 v = Natural Inv		3NT by Passed Hand = Good Raise
1NT			3▲	15-17, BAL	2♣ = Stayman 2♦/2♥ = Jacoby w/ Walsh Relay	1NT-2♣; 2♦-3♥/♠ = Smolen w/ 5-4 M's -3♥/♠ = 5-5 M's	Lebensohl vs NAT Overcall
				may have 5M	2♠ = Minor Stayman 2NT = Transfer to 3♣	1NT-2 ♦ ; 2 ♥ -2 ♠ = Walsh Relay w/ 6 * ♦	Texas thru 4♣
				may have our	3♣ = Puppet Stayman 3♦ = Natural Inv w/ 6 ⁺ ♦	That ZV, ZV Zw Walon Roley W/ O V	DONT Escape vs PEN Dbl
					3▼/3♠ = Spl w/ 5-4 m's and 3OM		System On vs Art Dbl / 2.
					4♣ = RKC Gerber 4♦/4♥ = Texas		Rubensohl vs Art 2 Overcall
2*	~		-	ART, Almost FG	2 ♦ /2 ♥ = denies/promises 2K OR A/K w/ 8+HCP	2♣-2♦ ; 2♥ = Puppet to 2♠ ; 5 ⁺ ♥ OR 24 ⁺ BAL	Pass / DBL = Pos / Neg
				1) 22+, BAL	2♠/2NT/3♣/3♦ = 5 ⁺ ♥/♠/♣/♦ 2K OR A/K w/ 8+HCP	$3 \blacklozenge = 5^{+} \blacklozenge + 3^{-} \checkmark / \spadesuit \qquad 3 \checkmark / 3 \spadesuit = 5^{+} \blacklozenge + 4^{+} \checkmark / \spadesuit$	
				2) 17+, UNB, 9 ⁺ tricks	3♥/3♠ = semi-Solid 6 ⁺ ♥/♠ 3NT = any Solid suit	2 - 2 = 3 = 5 + 4 = 5 = 4 = 4 = 4 = 4 = 4 = 4 = 4 = 4 =	
2•	>		-	Multi Opening	2♥/2♠/3♥ = Pass/Correct	2 ◆ -2NT; 3♣ = Min Weak 2 ▼ / ♠ Opening	Dbl = P/C at 2-level, Penalty at 3-level
			-	Weak 2♥/♠ Opening	2NT = Ask, F1 3♣/3♦ = Natural F1	3 ♦ /3 ♥ = Med Weak 2 ♥ / ♠ Opening	ReDbl vs Dbl = any 1-Suiter
				10-13, good 6♦ in 4 th	4♣ = Request for Texas 4♦ = Major Pick	3♣/3NT = Max Weak 2♥/♠ Opening	
2♥	🗸	5		6-10, 5 ∀ /♠ + 5 ⁺ m	2NT = Ask for m ; Inv+	2M-2NT; 3♣/3♦ = Min, 5 ⁺ ♣/♦	
2				10-13, good 6 v / ♠ in 4 th	3 → = Art Inv for Opn's M Jump Shift = RKC Lackwood	3♥/3♠ = Max, 5 ⁺ ♣/♦	
2NT				20-21, BAL	3. = Stayman	2NT-3♣; 3♦-3♥/3♠ = Smolen	
				may have 5M	3 ♦ /3 ♥ = Jacoby w/ Walsh Relay	2NT-3♦ ; 3♥-3♠ = Walsh Relay w/ 6 ⁺ ♣/♦	
					3♠ = Minor Stayman		
2.0		6		Normal Programtive	4. = RKC Gerber 4. √4. = Texas	SLAM APPROACH AND CONVENTIONS (inc	oluding all clam interest hide \
3 ♣		6	$\overline{}$	Normal Preemptive Normal Preemptive	New Suit = F1 Jump Shift = RKC Lackwood New Suit = F1 Jump Shift = RKC Lackwood	RKC Gerber 4. / Super Gerber 5. (1430)	during all statif-litterest blus /
3 v		6		Normal Preemptive	Suit below Game = RKC Lackwood	RKC Blackwood (1430) w/ Roman DOPI/DEPO	
3♠		6		Normal Preemptive	Suit below Game = RKC Lackwood	Exclusion RKC Blackwood (0314)	
3NT	~	7		Pre 4♣/4 ◆ Opening	4♣/♦/5♣ = Pass/Correct	RKC Lackwood (0314)	
4.	~			Namyats ; good 7 ⁺ ✓, 8 ⁺ tricks	Next Step = Ask ▼ New Suit = RKC Lackwood	220,0000 (0011)	
4 •	~			Namyats ; good 7 •, 8 tricks	Next Step = Ask A New Suit = RKC Lackwood		
4NT	~			Direct Ace Ask	5*/*/*/\$/5NT/6*=0/*/*/\$/2/* Ace showing		
OTHERS							